

Crisis Levels

Introduction

Crisis Levels give administrators, security personal, or property managers the ability to change the behavior of doors quickly in the event of an emergency. Users or cardholders are granted security levels when the system is put into Crisis mode based on user permissions.

Setting Up Crisis Levels

By default, 4 crisis levels are enabled and given the **Names** Default: Follow Schedule (1), Code Yellow (2), Code Orange (8), and Code Red (16). Crisis Levels can be enabled/disabled, renamed and assigned a Door State. The highest possible Crisis Level is 16 and by default is called "Code Red". A user with the security level or higher clearance will have access to a door or floor in crisis.

Crisis Level			
Disabled	Name	Level	Door State
	Default: Follow Schedule	1	
No	Code Yellow	2	Card Only
Yes	Level 3	3	Card Only
Yes	Level 4	4	Card Only
Yes	Level 5	5	Card Only
Yes	Level 6	6	Card Only
Yes	Level 7	7	Card Only
No	Code Orange	8	Card Only
Yes	Level 9	9	Card Only
Yes	Level 10	10	Card Only
Yes	Level 11	11	Card Only
Yes	Level 12	12	Card Only
Yes	Level 13	13	Card Only
Yes	Level 14	14	Card Only
Yes	Level 15	15	Card Only
No	Code Red	16	Card Only

User Security Levels

When adding a new user or editing an existing one, Security Levels can be set for when a door or floor is put into crisis mode. In this case (and by default) the highest Crisis Level is a Code Red. Any user granted Security Level clearance, will also be granted access to lower crisis levels.

Permissions

Crisis Level

Default: Follow Schedule

Privileges

☐ Triple Swipe
☐ Disengage Alarm
☐ Auto Opener

Activating Crisis Mode from AC Nio

Click **Override** in AC Nio. Select the site or doors that will be placed into crisis mode. In the right-hand side menu, select a crisis level to apply to the door(s).

The screenshot shows the AC Nio interface. On the left, there is a sidebar with a 'Override' button. The main area has a top bar with 'Override' and a settings icon. Below this is a navigation bar with tabs: 'Doors', 'Elevators', 'Inputs', 'Outputs', 'Alarm Partitions', and 'Alarm Zones'. The 'Doors' tab is selected. Below the tabs is a search bar and a dropdown menu showing 'Managed' and 'East Building'. On the right, a panel titled '2 Doors Selected' is open. It contains 'Actions' (Pulse Unlock, Resume), 'Override' options (Lockdown, Card, PIN, Card or PIN, Card and PIN, Unlock, First Credential, In, Dual Credential), and 'Crisis Level' options (Default: Follow Schedule, Code Yellow, Code Orange, Code Red).

Option Input Crisis

Crisis levels can be initiated from an input on the panel. From the left-hand side menu, select **Panels**. Click on the **Cog Wheel** icon to edit the panel. Select the **I/O** tab from the top menu. Select the **I/O expander** the crisis input is wired to.

The screenshot shows the AC Nio interface. On the left, there is a sidebar with a 'Panels' button. The main area has a top bar with a settings icon and an 'I/O' tab. Below this is a dropdown menu showing 'I/O Expander' and '1'.

Select the **input** to be programmed for crisis mode.

The screenshot shows the AC Nio interface. On the left, there is a sidebar with a 'Panels' button. The main area has a top bar with a settings icon and an 'I/O' tab. Below this is a list of inputs: 'Input 1-2', 'Input 1-3', and 'Input 1-4'. Each input has a 'Name' field and a 'Function' dropdown menu.

Name the input to better identify the relay function. Set the **Function** to Aux Input. Select the Associated Door for crisis functionality. Edit the **Action** by clicking on the pencil and paper icon. Set the **Action** to Door - Set Crisis Level. Select the **Doors** that will be put in crisis. Multiple doors can be selected by holding Ctrl. Set the **Crisis Level**.

The screenshot shows the AC Nio interface. On the left, there is a sidebar with a 'Panels' button. The main area has a top bar with a settings icon and an 'I/O' tab. Below this is a configuration form for an input. The form has fields for 'Name', 'Function', 'Associated Door', 'Detection Time', 'Schedule', 'Holiday Group', 'Options', 'Action', and 'Secondary Action'. On the right, a panel titled 'Action' is open. It contains a dropdown menu for 'Action' (Door - Set Crisis Level), a list of doors (Alphone Redmond 1 Door 1, Alphone Redmond 1 Door 2), a 'Level' dropdown menu (Code Red), and a 'Condition' dropdown menu (No Condition).